

BRIAN DISNEY

ANIMATOR

Primary - contact@briannedisney.com

www.briannedisney.com

Secondary - 410-253-4654

Education

- 06/15 – 03/17 The Digital Animation & Visual Effects School
Orlando, FL – Diploma
- 06/12 – 11/13 Art Institute of Washington
Arlington, VA – Worked toward the Media Arts & Animation Degree

Experience

- 01/17 – 02/17 **Animator & FX Artist**
Final Game Project Development
- Creation of animated assets within Maya.
 - Placement of Animated assets within the level.
 - Implementation of trigger volumes and alteration of level blueprints for activating randomized animation assets; these trigger volumes would activate one of three animations while also maintaining a 1/2 chance that no animation would play.
 - Creating a series of new FX including malfunction sparks, failing shields, explosions, boost effects, and active engine effects.
 - Randomizing the FX that play on level load.
- 03/14 – 06/15 **Electronic Sales Associate**
Walmart
- In charge of helping customers find their desired item then cashing them out.
 - Organizing and stocking the game isle including putting up new releases, keeping the isle clean/orderly, and setting up promotional displays for future releases/presales

Skills

Maya	Unreal 4	Perforce	DaVinci Resolve
Mocap Cleanup	Photoshop	Premiere	After Effects
3ds Max	Modo		